functional overview & quick reference guide of the script (MIDI Remote) - Version: 19.11.2023 created by Werner Mairegger & Dipl.-Inform. Christian Oestmann

Upper Section

Button	Main Function	Shift Function	
Solo	toggle solo of selected track	unsolo all tracks	
Mute	toggle mute of selected track	unmute all tracks	
Arm	toggle arm of selected track	toggle arm all / unarm all audio tracks	
Shift	go to Shift Page	return to Main Page	
Bypass	toggle bypass cue sends of selected track	toggle enable all / disable all selected tracks	
Touch / VU-Meter	clear audio performance peaks & all VU-Meters 13) 14)	toggle Motorfader functionality on / off / direct 11)	
Write	toggle write automation of selected track	toggle write automation of all selected tracks exc.10)	
Read	toggle read automation of selected track	toggle read automation of all selected tracks exc.10)	

Fader	Main Function	volume of selected track	Shift Function	modify value under mouse
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Middle Section

Button (Main Page)	Main Function	Prev Button	Next Button	Rotate Knob	Press Knob
Link	Channel Editor	-	-	-	-
Pan 1)	Pan Mode	previous track	next track	pan of selected track	toggle monitor state of selected track
Channel ²⁾	Channel Mode	previous track	next track	scroll through tracks	toggle monitor state of selected track
Scroll 3)	Scroll Mode	scroll left in timeline	scroll right in timeline	scroll through timeline	toggle Scroll Mode normal / per frame 6)
Master 4)	CR Volume Mode	previous track	next track	CR master volume	toggle monitor state of selected track
Click	toggle click	previous track	next track	click level	toggle monitor state of selected track
Section	Event Mode	go to nearest event left	go to nearest event right	scroll through events	toggle monitor state of selected track
Marker	Marker Mode	go to nearest marker left	go to nearest marker right	scroll through markers	insert marker at current position

Button (Shift Page)	Shift Function	Prev Button	Next Button	Rotate Knob	Press Knob
Link	Instrument Editor	-	-	-	-
Pan	Hitpoint Mode	go to nearest hitpoint left	go to nearest hitpoint right	scroll through hitpoints	insert marker at current position
Channel ^{5) 7)}	activate knob for 10) value under mouse	previous track	next track	modify value under mouse	toggle ⁷⁾ lock current value
Scroll 3)	Zoom Mode	vertical zoom out 8)	vertical zoom in 8)	horizontal zoom out / in	horizontal zoom full out
Master	EQ Mode 9) 10) 13)	previous track	next track	EQ parameter of selected track	toggle monitor state of selected track
Click	Quantize Mode	previous Q preset	next Q preset	scroll through Q presets	set Q to 4 th
Section	Nudge Mode	nudge selected event to left	nudge selected event to right	nudge selected event with knob	toggle monitor state of selected track
Marker	Markers Window	-	-	-	-

Press Button 2x: ¹⁾ Pan = center, ²⁾ Channel = to **Custom Mode**, ³⁾ toggle zoom / scroll, ⁴⁾ Master = 0 dB, ⁵⁾ Channel = toggle lock value. ⁶⁾ While the Rotate Knob step is set to 'per frame', the Scroll LED is flashing. ⁷⁾ While the value is locked, the Channel LED is flashing. ⁸⁾ Press (Prev / Next) + rotate Knob to vertical zoom out / in tracks. Press (Prev / Next) + press Knob to vertical zoom out / in waveform. ⁹⁾ Buttons: Link, Pan, Channel, Scroll, Master, Click, Section, Marker = EQ1, EQ2, EQ3, EQ4, Exit to Pan Mode, Gain, Freq, Q. EQ LEDs: blue, red, flashing = off / on / selected. Fader = volume. Touch = ¹³⁾ also in EQ Mode. Write + Read = **clear** special memory. ¹⁰⁾ Write / Read + (none / Link / Pan / Channel / Scroll) = **write / read** current value / all EQ parameters **to / from special memory** (0..4). ¹¹⁾ Motorfader functionality LED: blue, pink, cyan = on / off / direct = bidirectional / unidirectional / sending PitchBend data to MIDI tracks.

Transport Section

Button	Function		
G	toggle cycle	+ ← set + → locator	
*	rewind /2x	■ + to left locator	
>>	forward / 2x	■ + to right locator	
↔ + >>	RTZ (to zero)	■ + to end	
	stop if not stopped / if stopped, return to last start		
►II	play / pause	+ ← play 0.5 x + → play 2.0 x	
•	start recording & playback / deactivate recording		

Footswitch Section

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While State	Triggered Function	
stopped	start recording & playback	
playing	punch-in recording	
recording	stop recording & playback / punch-out recording 12)	

legal notes

FaderPort™ is a registrated trademark of PreSonus® Audio Electronics, Inc. Cubase™ is a registrated trademark of Steinberg® Media Technologies GmbH

script file that belongs to this reference PreSonus_FaderPort.js

The footswitch controls the recording. While this, the ● LED is flashing.

- ¹²⁾ The script detects, in which state the recording was started by the footswitch and reacts accordingly, when the footswitch is pressed again.
- ¹³⁾ Press (■+) Touch to (disable) / enable the VU-Meter LED.
- ¹⁴⁾ Press (Touch + Knob) / (Prev + Next) to (lock) / (unlock) the FaderPort.

Up to 18 free **Custom Mode** functions can be assigned directly in Cubase to the Mapping Page 'PreSonus FP2 CUSTOM'. 4 functions are preset there.