

PIGSTEP

FULL TRANSPOSED SCORE

FROM: "MINECRAFT: NETHER UPDATE"

COMPOSED BY LENA RAINE

ARRANGED BY IAN HOOK

INSTRUMENTATION:

CONDUCTOR

C FLUTE

B \flat CLARINET

2 E \flat ALTO SAXOPHONES

B \flat TENOR SAXOPHONE

E \flat BARITONE SAXOPHONE

4 B \flat TRUMPETS

3 C TROMBONES

PIANO

SYNTHESIZER

VIBRAPHONE

BASS GUITAR

DRUMS

2 PERCUSSION

PIGSTEP

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The score is for a 4/4 piece titled 'Pigstep' from the 'Minecraft: Nether Update' soundtrack. It is arranged for a large ensemble of instruments. The score is divided into 10 measures. Measure 1 is marked 'A EERIE' with a tempo of quarter = 116. The key signature has one sharp (F#), and the time signature is 4/4. The instruments and their parts are as follows:

- Flute:** Starts in measure 10 with a 'FUNKY' marking and a mezzo-forte (mp) dynamic.
- Clarinet:** Starts in measure 10 with a mezzo-forte (mp) dynamic.
- Alto Saxophone 1 & 2:** Silent throughout.
- Tenor Saxophone:** Starts in measure 9 with a mezzo-forte (mf) dynamic.
- Baritone Saxophone:** Starts in measure 9 with a mezzo-forte (mf) dynamic.
- Trumpet 1, 2, 3, 4:** Silent until measure 10, then play a rhythmic pattern with a mezzo-forte (mp) dynamic.
- Trombone 1, 2, 3:** Silent until measure 10, then play a rhythmic pattern with a mezzo-forte (mp) dynamic.
- Piano:** Silent until measure 9, then plays a rhythmic pattern with a mezzo-forte (mf) dynamic.
- Synthesizer:** Plays a sustained chord with a piano (p) dynamic.
- Vibraphone:** Silent until measure 10, then plays a rhythmic pattern with a mezzo-forte (mp) dynamic.
- Bass Guitar:** Starts in measure 1 with a palm mute and mezzo-forte (mp) dynamic. It features a 'pp SUB. CRESC.' pattern in measures 3, 5, 7, and 9, and a 'mf' dynamic in measure 10. It includes instructions: 'PALM MUTE', 'NO PEDAL', 'START W/ SOFT TIMPANI MALLETS', and 'ADD RIM CLICK'.
- Drums:** Starts in measure 1 with a 'pp SUB.' pattern, followed by 'pp SUB. CRESC.' in measures 3, 5, and 7. It switches to 'p' in measure 8, 'pp' in measure 9, and 'f' in measure 10. Includes instructions: 'START W/ SOFT TIMPANI MALLETS' and 'SWITCH TO STICKS'.
- Percussion 1:** Silent until measure 8, then plays a 'SHAKER' part with 'pp' and 'f' dynamics.
- Percussion 2:** Silent until measure 8, then plays a 'SHAKER' part with 'pp' and 'f' dynamics.

FL.

CL.

ALTO 1
2

TENOR

BASS

1
2
3

TRP + TRB

1
2
3

PNO

SYNTH.

VIA.

BASS

DRUMS

PERC. 1

PERC. 2

12 13 14 15 16 17 18

B

mf PIZZICATO STRINGS

OPT. ADD FILL

RIBBON CRASHER

TAMBOURINE

19 20 21 22 23 24 Piccolo 25

FL. *mf* *Cresc. poco a poco*

CL. *mf* *Cresc. poco a poco*

ALTO 1 2 *mf* *Cresc. poco a poco*

TENOR *mf* *Cresc. poco a poco*

BARI *mf* *Cresc. poco a poco*

1 *mf* *Cresc. poco a poco*

2 3 *mp* *Cresc. poco a poco*

4 *mp* *Cresc. poco a poco*

1 *mp* *Cresc. poco a poco*

2 3 *mp* *Cresc. poco a poco*

PNO

SYNTH.

VLA. *p* *f*

BASS

DRUMS *fp*

PERC. 1 SUS. CYMBAL W/ SOFT TIMPANI MALLETS *p* *f*

PERC. 2 MARK TREE *p* *f*

C

This musical score is for a full orchestra and choir. It features the following parts:

- WOODWINDS:** Piccolo (PICC.), Clarinet (CL.), Alto (ALTO 1, 2), Tenor (TENOR), Bass (BARI).
- BRASS:** Trumpets (TPT 1, 2, 3, 4), Trombones (TBN 1, 2, 3), Euphonium (EUPH), Tuba (TUBA).
- PERCUSSION:** Snare Drum (SNDRM), Bass Drum (BDRM), Cymbals (CRASH CYMBAL), and other percussion (OTHER).
- ENSEMBLES:** Overdrive Guitar (OVERDRIVE GUITAR - 089) and LH: Choir 2 - 130.
- PIANO:** Piano (PNO).

The score includes various performance instructions such as *mf*, *CRISC. POCO A POCO*, *ff*, *p*, and *f*. It also features dynamic markings for the crash cymbal, ranging from *p* to *f*. The score is divided into measures, with some measures containing multiple staves for different instruments.

This page of a musical score covers measures 35 through 41. The score is arranged in a standard orchestral layout with vocal parts on top. The instruments and parts included are:

- Vocal Ensemble:** Piccolo (PICC.), Clarinet (CL.), Alto 1 & 2 (ALTO 1, 2), Tenor (TENOR), and Baritone (BARI).
- String Ensemble:** Trumpets (TPT 1, 2, 3), Trombones (TBN 1, 2, 3), and Basses (BASS).
- Percussion:** Piano (PIANO), Synth (SYNTH), Vibraphone (VIB.), Drums (DRUMS), and two Percussion parts (PERC. 1, 2).

The score features complex melodic lines for the vocalists and woodwinds, often with long phrases and slurs. The piano part has a dense, rhythmic accompaniment. The percussion parts provide a steady, textured background. Measure numbers 35, 36, 37, 38, 39, 40, and 41 are clearly marked above the vocal staves. Dynamics such as *mp* (mezzo-piano) and *f* (forte) are indicated throughout the score.

This musical score page includes the following parts and annotations:

- Picc.** and **CL.**: Piccolo and Clarinet parts with measures 52-63.
- ALTO 1 2**, **TENOR**, and **BARI**: Alto, Tenor, and Bass vocal parts.
- 1 2 3 4** **TRP + TRB**: Trumpet and Trombone parts.
- 1 2 3** **TBN.**: Trombone parts.
- PNO**: Piano part with chords: $E7^{(15)}_{(add9)}$, $F\#m7$, $E7^{(15)}_{(add9)}$, and $E7\text{SUS}4^{(15)}_{(add9)}$.
- SYNTH.**: Synth part with chords: $E7^{(15)}_{(add9)}$, $F\#m7$, $E7^{(15)}_{(add9)}$, and $E7\text{SUS}4^{(15)}_{(add9)}$.
- VIA.**: Viola part with chords: $E7^{(15)}_{(add9)}$, $F\#m7$, $E7^{(15)}_{(add9)}$, and $E7\text{SUS}4^{(15)}_{(add9)}$.
- BASS**: Bass part with chords: $E7^{(15)}_{(add9)}$, $F\#m7$, $E7^{(15)}_{(add9)}$, and $E7\text{SUS}4^{(15)}_{(add9)}$.
- DRUMS**: Drum part with *OPT. ADD FILL* markings.
- PERC. 1** and **PERC. 2**: Percussion parts.
- Annotations**: *ff* (fortissimo) markings in the vocal and brass sections; *GLASS* and *PEDAL* markings in the piano part.